

<b>PEALKIRI</b>	<b>VR-VANGLA</b>
<b>Autor</b>	<b>Leana Jalukse</b>
<b>Kaasautor</b>	<b>inspireeritud Leeni Linna ideest kujutada filmis pikaageid vange, kes valmistuvad vabanemiseks virtuaalreaalsuses aset leidva koolituse läbi</b>
<b>Formaat</b>	<b>lühifilm</b>
<b>Pikkus</b>	<b>12 lk</b>
<b>Žanr</b>	<b>draama, must komöödia</b>
<b>Projekti staadium</b>	<b>1. versioon</b>
<b>Keel</b>	<b>eesti keel</b>
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### **Lühikokkuvõte**

Pikaajaline vang Robert valmistub VR-keskkonna abil iseseisvaks eluks 21. sajandis, kuid tehnoloogia areng vabaduses osutub tema jaoks käsitamatuks ning vanglasse tagasi pagemine päästab ta tõenäolisest süüdilavastamisest.

### **Sünopsis**

ROBERT (42) on teismeliseeest saati armastuse tõttu sooritatud kuritöö eest vanglas istunud. Seadusemuudatus võimaldab tal nüüd ennetähtaegselt vabaneda, kuid Robert on elanud vanglas teades, et ei pääse sealt kunagi. Mõte elust väljaspool täidab ta ebakindluse ja hirmuga.

Koos mõne teise vabanemiseks valmistuva vangiga harjutab ta "päriselu" virtuaalreaalsuses toimuva programmi abil - ning armub VR-keskkonna kaunisse juhendajasse. 1980ndatel vanglasse sattunud mehel ajab pea samavõrd sassi tehnoloogia - kas tema unistuste naine üldse eksisteerib kusagil?

Vanglast vabanedes teeb mees esimesed arglikud sammud 21. sajandis. Kõik ei näigi nii hirmutav. Ootamatult pakutakse kunstiaandega mehele isegi tööd - ning pakkujaks on seesama stuudio, kelle virtuaalprogrammis Robert äsja iseseisvaks eluks valmistus - seal on ka tema muusa KATI (24). Robertile tehakse ettepanek lasta end videomängu karakteri tarbeks skaneerida.

Kuid selleks ajaks, kui stuudio juht GERT (26) Roberti kujutise turvakaamera lindile kopeerib, on tehnoloogia arengust heitunud Robert juba turvaliselt vanglas tagasi.

<b>TITLE</b>	<b>VR-PRISON</b>
<b>Authors</b>	Leana Jalukse, inspired by an idea by Leeni Linna to portray long-term inmates preparing for a life in freedom on a VR-platform
<b>Format</b>	short feature
<b>Genre</b>	drama, dark comedy
<b>Stage of Project</b>	1st draft
<b>Language</b>	The current draft is in Estonian, but an English version can be created upon request.
<b>Contact</b>	leanajalukse@stsenaristid.ee

### **Logline**

Long-term prisoner Robert prepares for an independent life in the 21st century by attending a course on a VR-platform, but the progress of technology on the outside overwhelms him and by the time he is potentially framed for a crime, he is safely at the prison.

### **Synopsis**

ROBERT (42) has been in prison for a crime committed for love since he was a teenager. A change in the law now makes it possible for him to be released, but Robert has always known he would never leave prison. The thought of life on the outside fills him with insecurity and fear.

With a few other inmates preparing for freedom, he attends a course on VR-platform to train for “real life” – and falls in love with its beautiful instructor. For a man, who was jailed in the 1980s, the technology is as confusing as love – does the woman of his dreams even exist?

When Robert takes his first timid steps in the 21st century, things don't look that scary at all. Unexpectedly, he is even offered a job – he had demonstrated his talent for drawing at the unemployment agency. The potential workplace turns out to be the same studio that had created the VR-platform, where he just finished training. His muse KATI (24) is there as well. Robert is asked to be scanned for a character in a video game.

But by the time that the studio head GERT (26) copies his image to some security footage, Robert, bewildered and overwhelmed by the advancement of technology, is safely back at the prison.